WORK SAMPLE OVERVIEW

In the application process for the Accelerate Program, candidates will be asked to submit work samples to show early career development. The work sample doesn't need to be public, though if it's unlisted or otherwise private we will ask candidates to make it viewable to our review team.

A work sample could be:

- *a YouTube video or other video essay*
- *a blog post*
- *a video of a livestream*
- *a research paper or white paper*
- *a games or art portfolio*

The goal here is to share something with us that shows off a candidate's interest, passion, and/or knowledge and highlights relevant skills related to their area of interest.

For example, an aspiring narrative designer might submit a page of character dialogue or a bark sheet; an up-and-coming UI developer might share sketches for a more accessible UI layout for an existing game. A mental health advocate might submit a recent stream or article they completed where they discuss a mental health topic. A researcher might submit a recent publication or draft about a hybrid games and mental health topic.

When applying, candidates will submit their work sample via:

- Email to Dr. Sarah Hays
- Link
- Document or content upload directly on the application form